

# KEVIN ZHAN

Game **Developer** & **Designer**

Portfolio: [kzcheese.itch.io](https://kzcheese.itch.io)

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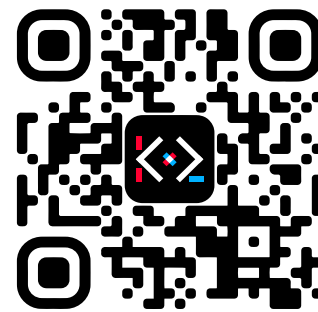
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[github.com/KZcheese](https://github.com/KZcheese)

[kzhan.biz](https://kzhan.biz)



## PROFILE

**DEVELOPMENT** 

**DESIGN** 

**PRODUCTION** 

## EDUCATION

### NORTHEASTERN UNIVERSITY

M.S. in Game Science and Design: 3.834 GPA  
*September 2022 - Present*

### RENSSELAER POLYTECHNIC INSTITUTE

B.S. in Computer Science: 3.25 GPA  
*August 2016 - May 2020*

### ACTON BOXBOROUGH REGIONAL HIGH

*August 2012 - June 2016*

## WORK EXPERIENCE

### URBAN GRIOT PLAYGROUND | RA

*July - December 2023*

Lead development on a Unity rhythm game used to teach drum language to children.

### PANALGO | SOFTWARE ENGINEER

*January - July 2022*

Develop features for IHD health analytics software, as well as other new projects as full stack developer.

### HOPPER | SOFTWARE ENGINEER

*October 2020 - August 2021*

Develop Hopper Cloud web integration using Scala and React. Establish infrastructure for future web projects.

### MICROSOFT | SWE INTERN

*June - August 2019*

Train models in Azure ML to classify internal IT incident tickets as actionable or non-actionable.

### AMAZON | SDE INTERN

*June - August 2018*

Rebuild an old, internal lookup tool from the ground up in a proprietary version of Spring MVC.

## SKILLS

### TOOLS

**Development:** Unity, Godot, Git, Processing,

**Design:** Photoshop, Illustrator, Aseprite

**Production:** Trello, Jira

### PROGRAMMING

C#, Java, Python, C++, js/ts, R, SQL, MongoDB

### DESIGN

Systems, Level, & Gameplay Design, UI/ UX Design

### PRODUCTION

Project Management, Scoping, Agile/Scrum

## PROJECTS

### SNOWED IN

*December 2023*

**Designer, Developer, Artist**

A level design concept. You play as an unknown being stranded in a research base on an inhospitable planet covered in deep snow. As the player, your job is to find out who you are, what happened, and what you should do next.

### KEEP YOUR HEAD DOWN

*March 2023*

**Designer, Writer**

#1 Overall and Biographical in the 2023 IndieCade Hidden Heroes Jam. Based on a true story told by my dad. An exploration of a historical events from the perspective of the local residents. Experience horror and tragedy numbed by the mundanity of acclimating to living under an oppressive regime.

### PUPPY PLANTER

*Fall 2022*

**Designer, Producer, Developer**

A social commentary on the unethical practices of pure breeding dogs. The player takes the role of a for-profit dog breeder, who struggles to keep their business afloat, resorting to unethical practices to make rent.